**INSTRUCTIONAL ANALYSIS: VOICE Skill: 1.4 ( 4 of 5)**

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| **1. VOICE** GOAL ANALYSIS/SKILL ANALYSIS  Learn to identify, select and program a VOICE on a NC/TC/Fusion | |
| STRAND: | VOICE/EMPOWER |
| DOMAIN: | Motivational |
| Objective: | Given an interactive booklet, participant will identify different Voices |

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| **Skill (4 of 5)** | |
| **1.4** | Observe famous augmented speakers and Saltillo child using devices |

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| * 1. **INFORMATION PRESENTATION:** (booklet and interactive booklet):   PRIMARY ERROR: PRESENT TOO MUCH INFORMATION | **Page 4:** Program a Voice  Program a Voice, Easy as 1,2, 3  **Video**: Short clip from Timm’s How to program a voice .mov  ***(NOVA chat device with Child voice synthesizer)*** |
| **1.4 STUDENT PARTICIPATION:** | Participant will click on video to watch. |
| **1.4 FEEDBACK:**  -page visit | When page has been visited, an animated heart will appear. Also links to Saltillo COACH site will be on each page |
| **1.4 MEASUREMENT/EVALUATION**  Macintosh HD:Users:renacarney:Desktop:woman avatar.png  woman avatar | When person has viewed page, heart will appear on page-(see assigning ‘Stages’ Storyline1 software). Can heart be animated/Speak? If all pages explored (5 hearts) then animated avatar pop up and say “Woo Hoo, want to know more? Or “Click Here and Listen to First Man on the Moon”- some reward that is related to voice-. |
| * 1. **STUDENT PARTICIPATION PLATFORM:** | Printed booklet  Interactive Power Point Booklet (Storyline software)   * Sound clips * .mov’s * Simulation * Linking to emulators? |